

# Microsoft® Windows® Movie Maker



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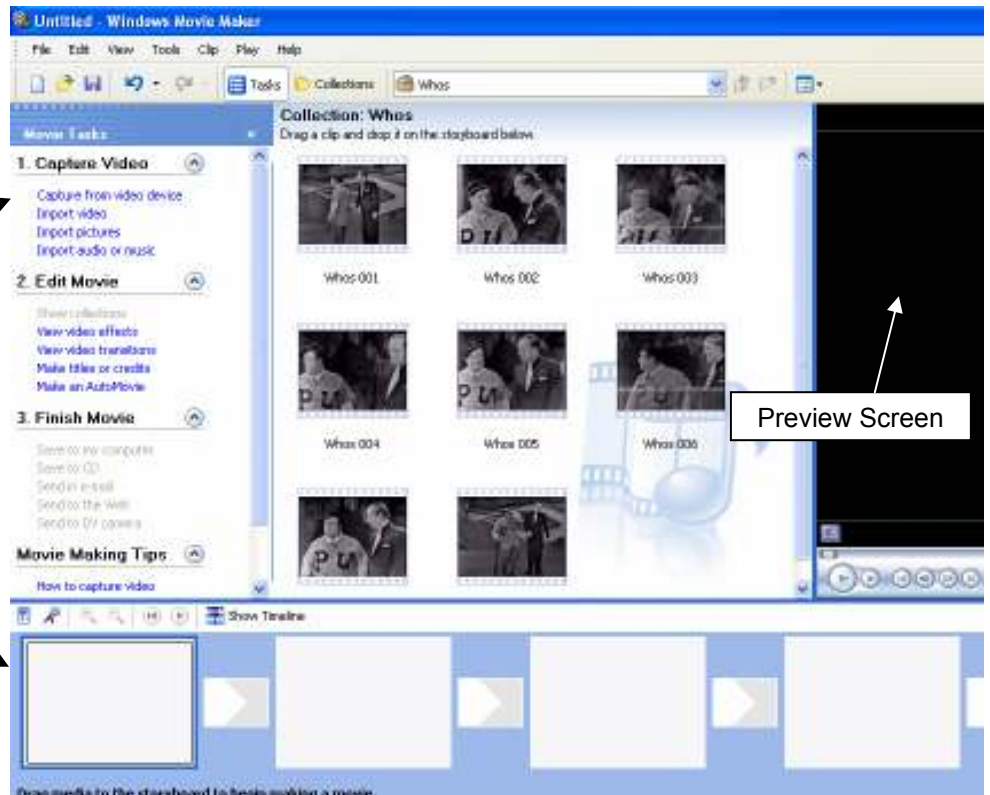
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# Overview

Task Pane

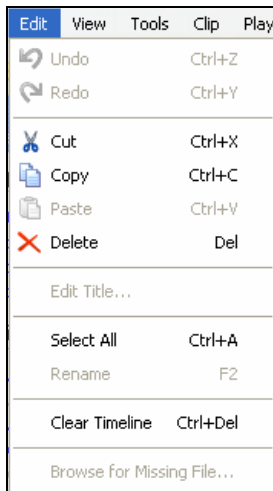
The Task Pane displays **Tasks** or **Collections**. Click on the Tasks or Collections buttons on the Toolbar.

Timeline/Storyboard

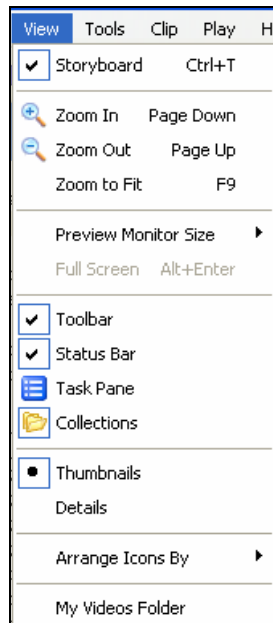


## Menus

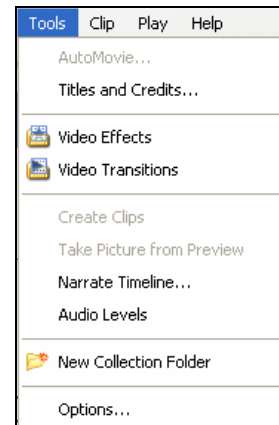
**Edit**



**View**



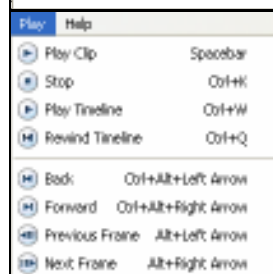
**Tools**



**Clip**



**Play**



## Toolbar



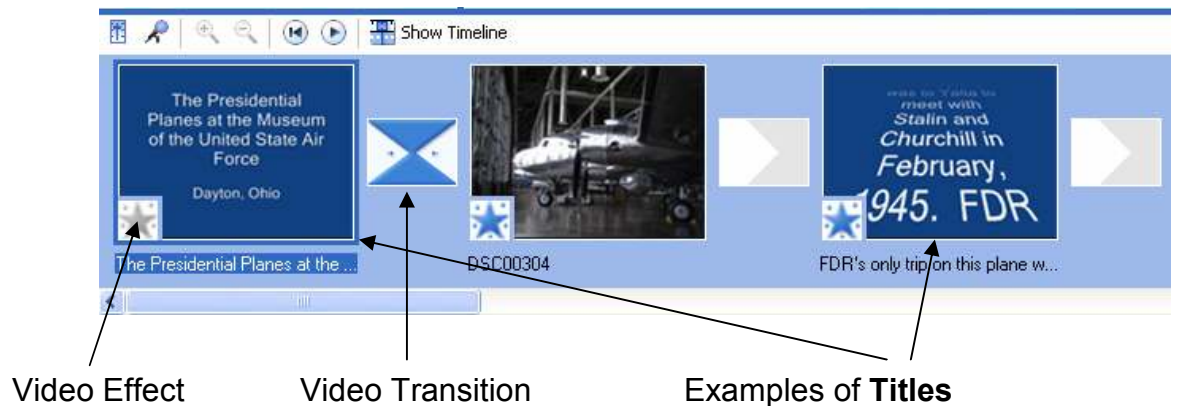
Location drop-down list

**Tasks button** – displays Tasks in the Task pane

**Collections button** – displays the contents of collections in the Task pane

## Storyboard View

The storyboard view displays the video files, image files, titles, and credits used in the current project. This view allows the user to easily change the order of the video or image files in the project. It also provides for a straightforward method for adding video effects and video transitions to the project.



## Timeline View

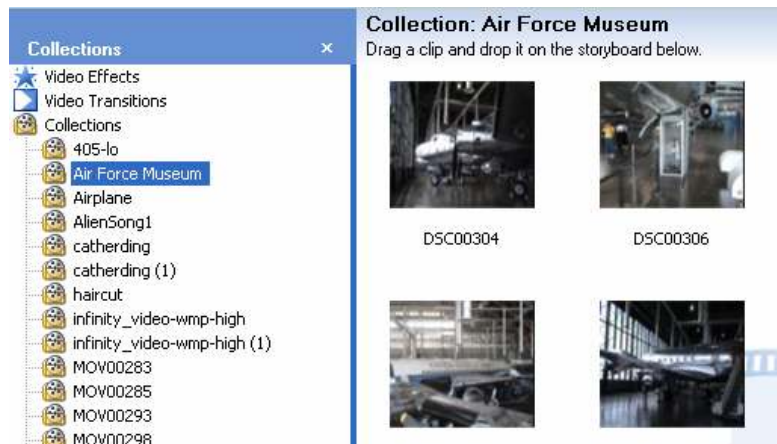
The timeline view allows the user to review and modify the length and timing of images, videos, audio files, and titles.



## Collections

Projects are created from files that are organized in collections. Collections reside on the hard-drive of the computer that a project is created on.

**Note:** Collections do not contain the actual video, audio or image files, but links to the files. This conserves disk space.

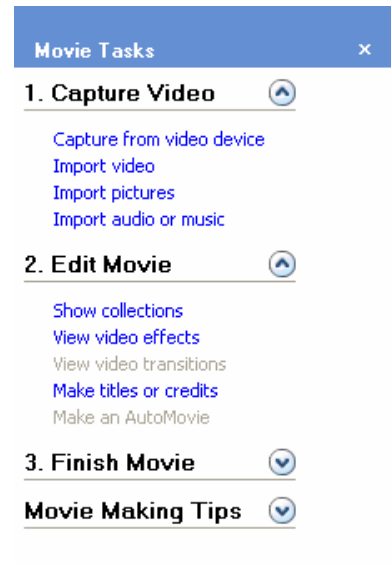


## Tasks

Movie Maker contains three categories of tasks:

- Capture Video
- Edit Movie
- Finish Movie

Most of the movie making process will be spent in the Edit Movie category.



# Capturing Video

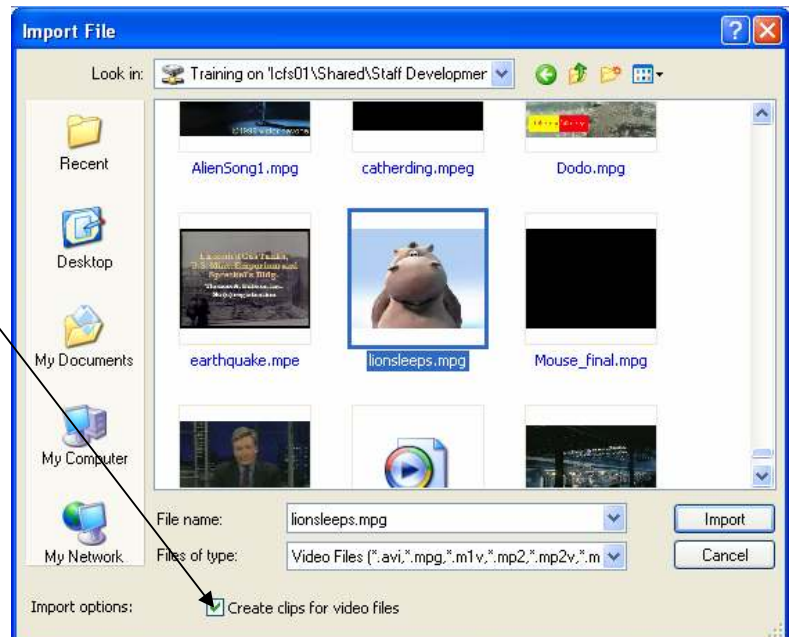
## Capturing from Video Device

- The video device must be attached to computer.
- A wizard will lead the user through the process.



## Importing Video

- Places videos in a collection.
- Select **“Create clips for video files”** so that video clips are automatically generated from the file that is imported.
- File types that can be imported:  
.asf, .avi, .m1v, .mp2, .mp2v,  
.mpe, .mpeg, .mpg, .mpv2,  
.wm, and .wmv



## Importing Pictures

- Places digital images in a collection.
- File types that can be imported:  
.bmp, .dib, .emf, .gif, .jfif, .jpe, .jpeg, .jpg, .png, .tif, .tiff, and .wmf

## Importing Audio or Music

- Places audio or music files in a collection.
- File types that can be imported:  
.aif, .aifc, .aiff, .asf, .au, .mp2, .mp3, .mpa, .snd, .wav, and .wma

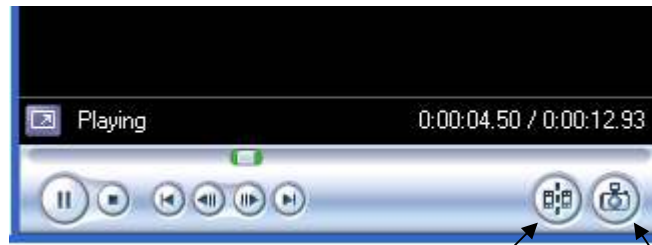
# Editing the Movie

## Arranging Video Clips and Pictures

Video clips and pictures can be dragged from the Collections to the Storyboard or Timeline. It is probably easier, especially when first using Movie Maker, to view the project in the Storyboard view.

## Splitting Video Clips and Taking a Picture

The two buttons in the lower right corner of the preview screen enable the user to split a video clip or create pictures from the video.



Split Clip

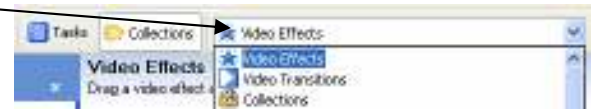
Take Picture


## Adding Video Effects

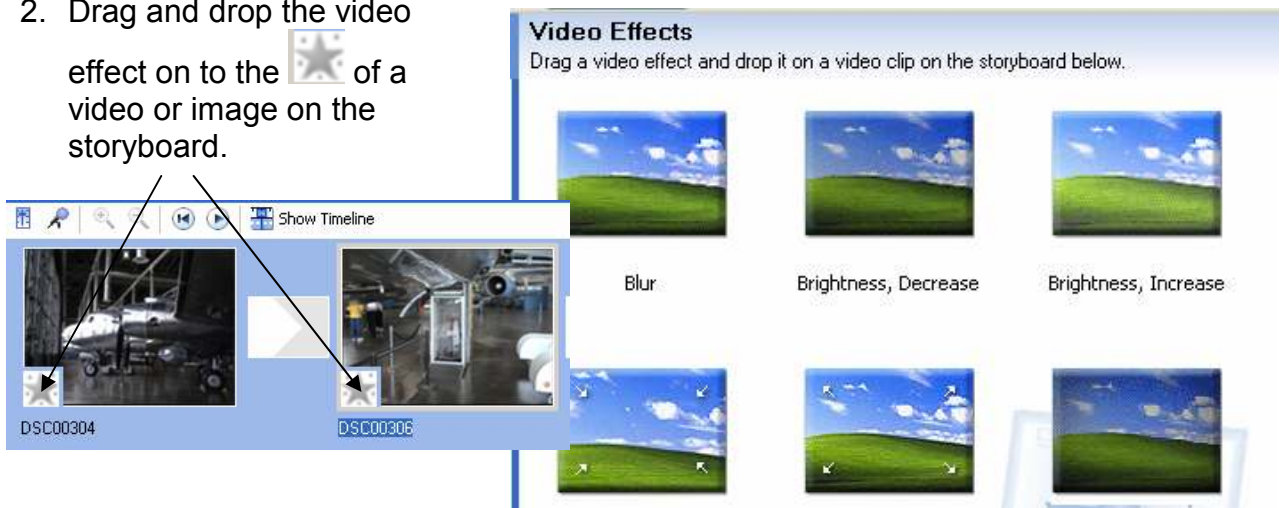
Video effects can be used with video files and image files.

The project must be in the **Storyboard** view

1. Select **Video Effects** from the Location drop-down list.



2. Drag and drop the video effect on to the  of a video or image on the storyboard.

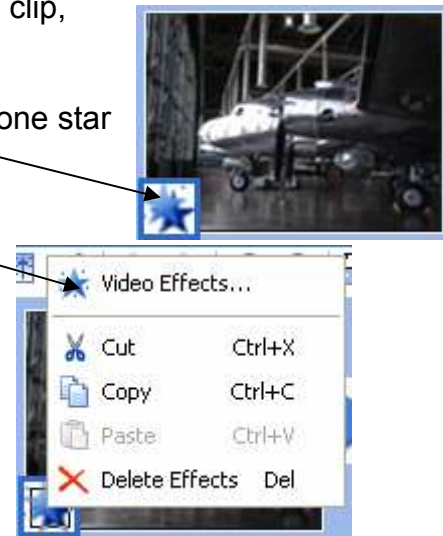
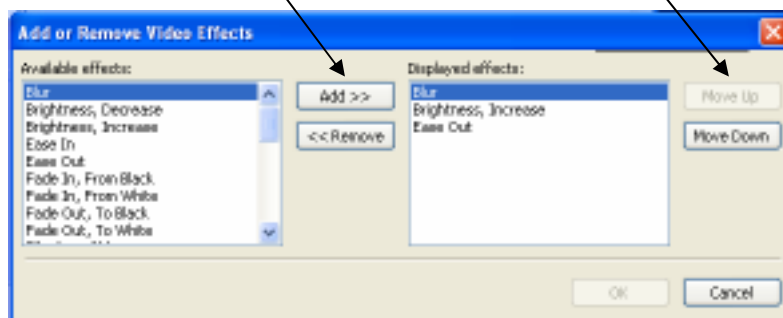


**Note:** More than one video effect can be applied to a video clip, image file, title or credits.

If more than one video effect has been applied, more than one star will appear in the lower-left corner of the storyboard cell.

Right-click on the star, and select **Video Effects**.

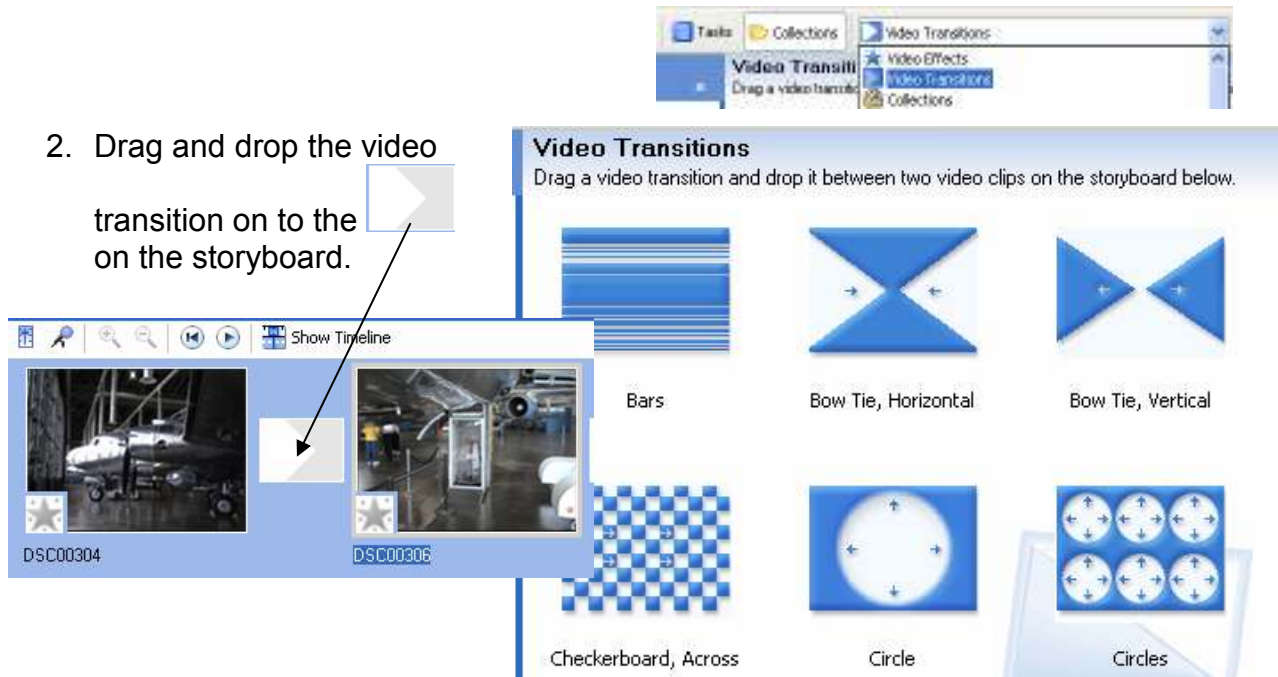
- Add or remove effects
- Change the order of the effects



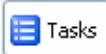
## Adding Video Transitions

1. Select **Video Transitions** from the Location drop-down list.

2. Drag and drop the video transition on to the storyboard.



## Adding Titles and Credits

To add Titles or Credits, open the **Tools** menu and select **Titles and Credits...** or click on the  **Tasks** button on the toolbar, and then select **Make titles or credits** in the **Edit Movie** portion of the **Task pane**.

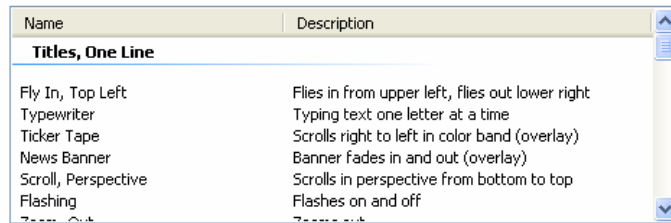
1. Select the desired title or credits
2. Enter the text of the title or credits

The image shows a dialog box titled 'Where do you want to add a title?'. It contains a list of options for where to add a title or credits, each with a radio button. The options are: 'Add title at the beginning of the movie.', 'Add title before the selected clip on the storyboard.', 'Add title on the selected clip on the storyboard.', 'Add title after the selected clip on the storyboard.', and 'Add credits at the end of the movie.'. There is also a 'Cancel' button at the bottom.

Done, add title to movie

Cancel

3. Click on **Change the title animation** to view the animation options for titles and credits.
4. Click on **Done, add title to movie**



Name	Description
<b>Titles, One Line</b>	
Fly In, Top Left	Flies in from upper left, flies out lower right
Typewriter	Typing text one letter at a time
Ticker Tape	Scrolls right to left in color band (overlay)
News Banner	Banner fades in and out (overlay)
Scroll, Perspective	Scrolls in perspective from bottom to top
Flashing	Flashes on and off
Zoom Out	Zooms out

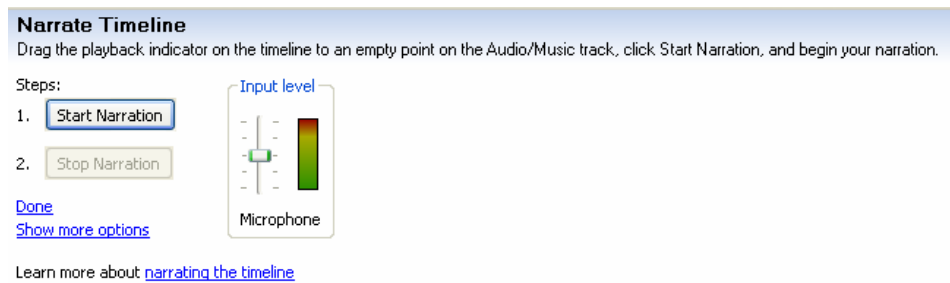
## Adding Additional Audio or Music

The project must be in the **Timeline** view.

1. Select an audio clip from the Collection area and drag it to the **Audio/Music Track** of the **Timeline**.

## Adding Narration

1. Open the **Tools** menu and select **Narrate Timeline**.

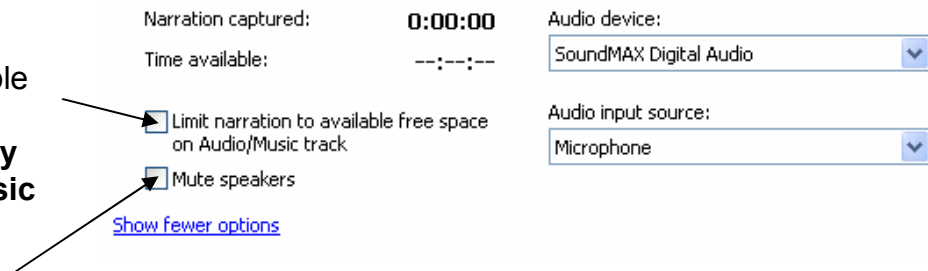


**Note:** Narration can only be added to portions of the project where the Audio/Music track is empty.

2. Drag the playback indicator on the timeline to an empty point on the **Audio/Music** track.

**Note:** **Show More Options** provides a number of useful options.

If **Limit narration...** is selected, Time available will display the **time available in the empty area of the audio/music track**.



Selecting **Mute speakers** will prevent feedback from the speakers caused by the microphone.

3. Click **Start Narration** to begin recording the narration.
4. Click **Stop Narration** to stop recording. The narration will be saved as a **.wma** file in the folder **Narration**, within the **My Videos** folder.
5. Enter a name for the narration audio file in the **Save Windows Media File** window and click **Save**.
6. Click **Done** to close the Narrate Timeline tool.

## Editing the Video Clips and Audio Clips

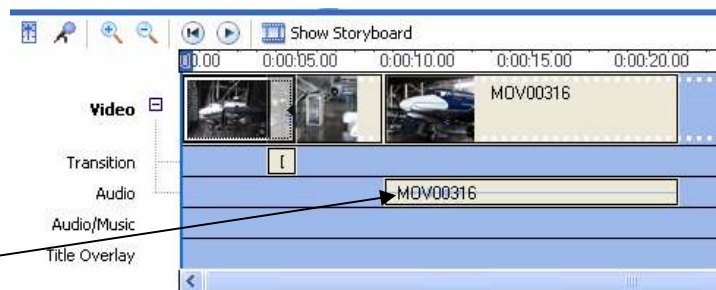
The project must be in the **Timeline** view.

Expand the timeline (zoom in)

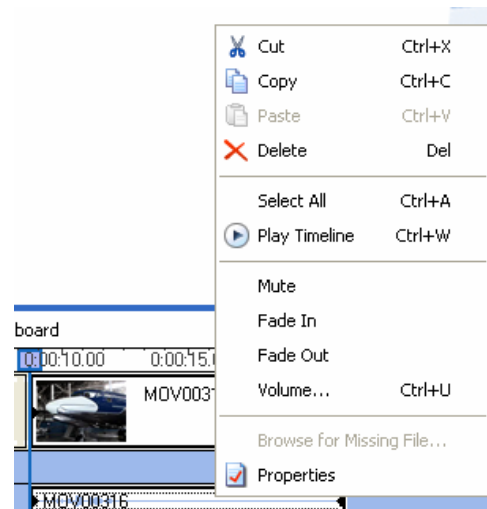
1. Expand the video to view the video portion, transition, and audio portion.



2. Click and drag on the edges of the video clips to edit the beginning or ending points. The duration of images can also be edited by clicking on the right of the image and dragging left or right.



3. **Right-click** on any audio clip or on the audio portion of a video file to access a menu that allows the user to mute, fade in, fade out, and change the volume of the audio clip.



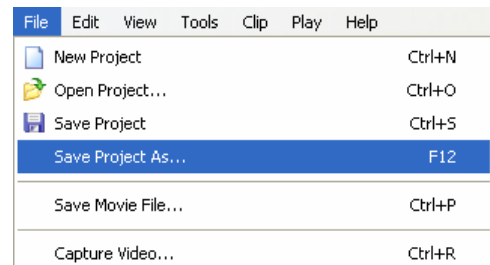
# Finishing the Movie

When a **project** is **saved**, the movie can continue to be edited, the video effect, video transitions, titles, credits, etc. will all remain in place. It will be saved as a .mswmm file

When the project is saved as a **movie**, the project can no longer be edited. It will be saved as a .wmv file.

## Saving the Project

1. Open the File menu and select **Save Project** or **Save Project As...**
2. Name the project and select the location



## Saving as a Movie File

**Note:** Once the project is saved as a Movie file, it cannot be edited.

Make an AutoMovie

### 3. Finish Movie

[Save to my computer](#)  
[Save to CD](#)  
[Send in e-mail](#)  
[Send to the Web](#)  
[Send to DV camera](#)

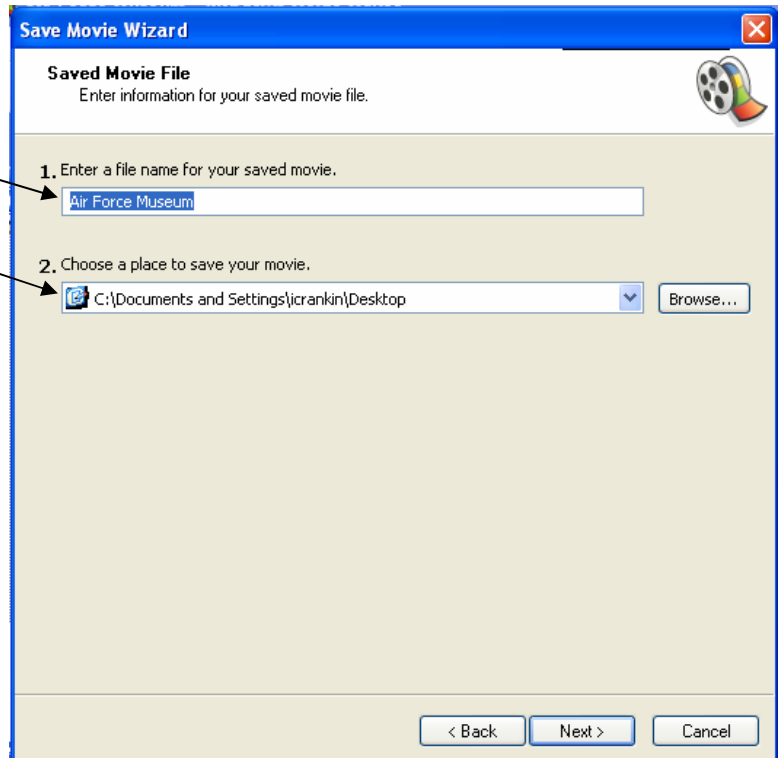
1. Click **Save to my computer** in the Task pane under **Finish Movie**.

2. The **Save Movie Wizard** will open.

3. Enter a name for the Movie

4. Choose the location, then click

Next >

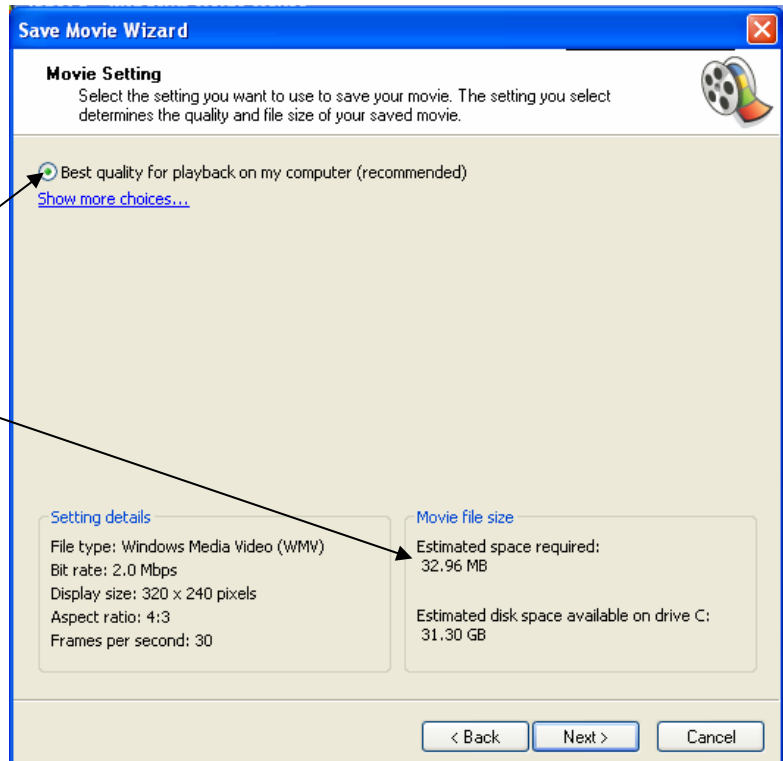


5. Select the **Quality** or **Size** of the movie file, then click

Next >

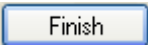
- **Best quality for playback on my computer** will already be selected and probably is the best choice.

Estimated file size is displayed here



Saving time will vary, depending upon the length of the movie, speed of the computer, etc.

Select **Play movie when I click Finish**, if desired.

Click .

